

Second Series



Chapter Six

Who Am I?

Vision, Thanos, Pharaoh

Vision first appears in the Avengers: Age of Ultron. Tony Stark and Bruce Banner jump-start a dormant peacekeeping Program called Ultron. Ultron creates a body to defeat all the Avengers. Ultron believes the Avengers must be destroyed. Men developing technology and science attempt in saving humanity on planet earth, from fear of the future and preventing the birth of a child. The fear of the COVID, climate change, guns, weapons of mass destruction, and starvation. Tony Stark as a scientist and inventor with vision of peace creates Ultron in achieving his vision creates death. Vision explains why Ultron must be destroyed: every form he has built, every trace of his presence on the net. We have to act now, and none of us can do it without the others.

- Vision: Do you think I am a child of Ultron?
- Steve Rogers: You are not?
- Vision: I am not Ultron. I am not JARVIS. I am.... I am.

In a different time on earth, a man walking in the desert sees a burning bush but not consumed. The voice speaks out “I am the God of thy father, the God of Abraham, the God of Isaac, and the God of Jacob. God will send Moses on a mission to save all humanity by bringing his children out of Egypt. “Tell them I Am that I am sent you.”

We are faced with the same question: “Who do you say I am? Why did the creators of Vision choose to use the phrase "I am"? Is it an attempt to mislead us about the truth? Thanos, in the next Avengers End Game acquires the Infinity Stones, transforming into a godlike being and instilling fear throughout the universe. Thanos believes destroying half of all living beings on each planet, which lack the resources needed to maintain life will save those he chooses. Thanos considers his actions as a gift of Mercy to those who live.

In the DC movie, Batman's mission is to bring an end to "Superman," recognizing him to be a god. In the decisive moments of Superman, CGI creates an impression of a resurrection. Satan uses the entertainment industry deceiving humanity.

The deception began and unknown to Adam, when the enemy engages the woman with a question, employing deceitful tactics. Her response encourages Adam to eat from the tree. Adam's choice results in a judgement of separation from their creator. His choice to disobey God's command man (Adam and the woman as one) all humanity born with sin resulting in death. Humanity's position with God has now been placed in time, from birth to death. It is appointed unto man once to die, but after this judgement. Death is inevitable and that we should be prepared for it.

With the promise of the seed of the woman to end the deceitful tactics of Satan and death, God begins his reversal plan. The preparation begins with Abraham, Isaac, and Jacob. We enter the middle game as Moses finds himself in a quandary when he hears his name called twice from a burning bush in the desert—Moses, Moses (Exodus 3). Confronted by the God of the universe, Moses embarks on a journey to truly know the "I AM." The Creator assigns Moses a mission to free his people from bondage, crossing the Jordan River to the end game, Jesus Baptized in the Jordan River—a "Mission Not Impossible."

CHESS MIDDLE GAME

The middlegame is, as its name implies, the middle part of a chess game, after the opening and before the endgame. The middle game is often the most complex and important phase of the game, and most games are decided here. Even if an endgame is reached, "winning endings" and "drawn endings" are usually created in the middlegame. As turn-of-the-century German master Siegbert Tarrasch once wrote: "Before the endgame, the gods have been placed in the middlegame."

The gods continue to disrupt humanity's quest for the truth. Continuing my own quest for answers to *The Invisible Kingdom*, I find myself in a quandary, a maze of unanswered questions. The undertaken for answers brings me and the readers to the

middle game plane. The overlapping of the open to the end game. Each move, both offense and defense are unpredictable.

In my first book, the preparation describes the opening moves, introducing four individuals to the Invisible Kingdom. Sin and the fear of death continue to be their major battle. To begin our journey, overcoming the fear of death and a born-again experience with Christ is the preparation to enter into the middle game. During the middle game we begin to experience and know our purpose and see the hand of God.

THE MIDDLE GAME BEGINS

The gods have been placed in position to begin the middle game. The transition from the opening to the middle. The God of Abraham, Isaac, and Jacob the preparation completed chooses Moses to confront the gods of Egypt, to begin the middle game to the Kingdom. The middle game will transfer to the end game (Last Book) with the Baptism of Christ in the Jordan River. The middle game will comprise from the opening sequences battling the God “I Am” with the gods of Egypt, to the promise land. The Jordan River as the stargate of the past as slaves of Egypt to the Promised land.

The middle game has a much more complex strategy, the pawn structure, material advantage, and mobility as similar chess games will be played within the ultimate chess match between heaven and earth. Individuals will enter unseen battles, involving unseen moves by the hand of God. Each will rejoice with victories and question their defeats.

Understanding before we enter the Invisible Realm our preparation is with overcoming the fear of death “First Book.” The children of God will have to overcome the fear of the death.

THE BURNING BUSH SPEAKS

Moses, believing that he is only capable of being a pawn, answers God, who am I, that I should go unto Pharaoh, in order to bring Israel's children out of Egypt? God replies, “When I bring them out of Egypt, you shall serve God upon this mountain.” Moses continues asking, "Who shall I say sent me?" God answers, "I AM THAT I

AM.” "I know he will not let you go," God says, "but after I show all my wonders, he will let you go.” And you will not leave empty-handed. I would consider this the first ten moves in the middle game plan “The ten-plague chess match between Moses and Pharaoh, or the gods of Egypt and the one God, Jehovah (**Exodus 7:1-3**).

The opening game plan, with ten moves. Each move has already been played out with the Omnipotent (All Powerful) God before creation. The creator vs. the gods of Egypt, the Pharaoh as the earthly king with his pawns and all his magicians will begin the battle. God is going to display His Omnipotent position as the only true God of the universe, knowing the outcome, before confronting Pharaoh would not let the people go. God who is eternal with no beginning and no end. Knowing the heart of Pharaoh continues to harden, God will use his hardened heart to give evidence of His eternal position.

Going thousands of years forward as one day is a thousand years to God ask Peter "Who do you say that I am?" answered, "You are the Christ, the Son of the Living God." This question echoes Moses' inquiry about who he should say sent him to deliver the children of Egypt, and the answer was "I Am that I Am." Jesus commended Peter, stating that only the Father had revealed this truth to him, similar to Moses' revelation in the desert.

Peter's mission would be similar—to deliver God's people from the bondage of sin through the Gospel. Moses to deliver His children from physical slavery and to reveal to them He is the almighty God, His name JEHOVAH, and other names associated with the “I am.”

Peter guided the lost towards a new beginning with the message spoken from the Church (Bride) to worship and serve the Living God. Moses will lead the children out of Egypt to the land Canaan, a land flowing with milk and honey, a covenant established, in heaven with Abraham, Isaac, and Jacob. They were to go into the wilderness, cross the Jordan River for a new beginning to worship and serve the Living God. The new beginning with the established Word of God in what will become the Torah, the first five books.

God intends to establish the Church worldwide, dedicated to honoring and worshiping the True God, the "I AM" of creation. Moses to establish the tabernacle of leading them to a place of worship, where they could acknowledge their authentic Creator. Through worship, they would begin to see the Creator and understand their purpose. However, as our worship services come to an end, the revelation of God tends to fade away, making it difficult to hear and see God Himself. The true announcement can only come from God with faith as the substance of things hoped for and the evidence of things not seen (**Matthew 16:16-20; Hebrews 11**).

The middle chess game introduces the "I Am" in the game challenging the gods of Egypt. The children would soon discover the truth by witnessing the destruction of Egypt's gods through the ten plagues. Now, the One God, the "I Am," would reveal Himself as their God.

This unique chess match between Pharaoh and Moses is the opening to a much greater revelation of who God is. The opening of a chess game sets the pieces in place, to meet the challenges ahead. Satan will attempt to derail the children of God to reach their place of worship. The strategic weapon will be the fear of death when they reach the Jordan River.

Yeshua was a common alternative form of the name **יְהוֹשֻׁעַ** ("Yehoshua" – Joshua) in later books of the Hebrew Bible and among Jews of the Second Temple period. The name corresponds to the Greek spelling Iesous, from which, through the Latin Iesus, the English spelling Jesus emerged.

What pieces are in place as they begin their journey? From the opening game to the middle game plan as the chess pieces are moved into position to advance the Invisible Kingdom?

The middle game proceeds with Pharaoh's response to Moses' demand to let his people go, the next ten moves will be the all-powerful God destroying all the gods of Egypt. God will be the omnipresent God (Present in all places at the same time). The Exodus out of Egypt for the children to a new beginning will not be without fear. The new beginning will be worshiping God in spirit and truth, but first they must come to

the knowledge of God and his laws. The objective in a game of chess as the game progresses is the control of the center, God will begin a nation as the center of the universe, a unique place on earth as it is in heaven. A place of worship, separated from the gods man has preferred to worship.

FIRST PLAGUE: BLOOD

The likeness of the goddess worshipped in Egypt; it is believed that the practice of abortion can be linked to the sacrifices made to Egypt's goddess. In ancient times, during the worship of false gods, humans were sacrificed, at the Nile, which was turned into blood as part of the rituals. Child sacrifice refers to the ritualistic killing of children, conducted to please or appease deities, supernatural beings, or to maintain religious, social, tribal, group, or national order, with the intention of achieving desired outcomes. Therefore, it can be considered a form of human sacrifice. Child sacrifice represents an extreme manifestation of the belief that the more significant the object being relinquished, the more devout the individual sacrificing it is perceived to be. One notable figure associated with child sacrifice is Moloch, known as the God of Child Sacrifice in biblical accounts. It raises the question of whether Moloch is still worshipped in modern times.

“I CAN SAFELY SAY, ON THE AUTHORITY OF ALL THAT IS REVEALED IN THE WORD OF GOD, THAT ANY MAN OR WOMAN ON THIS EARTH WHO IS BORED AND TURNED OFF BY WORSHIP IS NOT READY FOR HEAVEN.”

A.W. Tozer

RESOURCE FROM BLENDER’S COMPLETE LIST OF EGYPTIAN GODS

Each god or goddess, the Egyptians, worshipped corresponded with the plague:

1. Hapi - Egyptian God of the Nile -

The plague turned to blood seven days.

2. Heket - Egyptian goddess of fertility, water, renewal –

Plague of Frogs

3. Geb – Egyptian God of the earth –

Plague of lice

4. Khepri – Egyptian God of creation, the sun, rebirth –

Plague swarms of flies

5. Hathor – Egyptian goddess of love and protection –

Plague death to cattle and livestock

6. Isis – Egyptian goddess of Medicine and Peace –

Plague ashes turned to boils and sores.

7. Nut – Egyptian goddess of the sky –

Plague hail rained down hail in the form of fire.

8. Seth – Egyptian God of storms and disorder –

Plague Locusts

9. Ra – the sun god –

Plague three days of complete darkness

10. Pharaoh Ultimate power –

Plague the death of the firstborn.

Moses "Let My People Go"

1) Let my people go.

2) Who is the LORD, that I should obey his voice?

3) Lest he falls upon us with the (COVID-19), pestilence, or with the sword

(Exodus 5).

Five Major Points

1. Vision, Thanos, and Pharaoh are all characters from different movies (Avengers, Batman, and Moses) who have different beliefs and motivations.
2. The phrase "I am" is used by Vision and God to assert their identity and purpose.
3. Thanos believes that destroying half of all living beings will save those he chooses, while Batman sees Superman as a god and wants to bring an end to him.
4. The middle game in chess is a complex and important phase where most games are decided.
5. The ten plagues in the story of Moses and Pharaoh represent a battle between the gods of Egypt and the one true God, Jehovah.